

Vector Algebra

Multiple Choice Question

Q: 1 \vec{u} , \vec{v} and \vec{w} are three non-zero vectors that are neither parallel nor perpendicular to each other.
For which of the following will the product DEFINITELY be a vector?

- (i) $(\vec{u} \cdot \vec{v}) \times \vec{w}$
- (ii) $(\vec{u} \times \vec{v}) \cdot \vec{w}$
- (iii) $(\vec{u} \times \vec{v}) \times \vec{w}$

1 only (ii)
3 only (i) and (iii)

2 only (iii)
4 all - (i), (ii) and (iii)

Free Response Questions

Q: 2 \vec{p} and \vec{q} are two collinear vectors. [1]

State whether the statement below is true or false.
Give a valid reason for your answer.

$$(\lambda \vec{p} + \beta \vec{q}) \times \vec{q} = 0, \text{ where } \lambda \text{ and } \beta \text{ are scalars.}$$

Q: 3 There are two vectors \vec{u} and \vec{v} such that $\vec{u} \cdot \vec{v} = 0$. [1]

Find the projection of the vector \vec{u} on the vector \vec{v} .
Give a valid reason for your answer.

Q: 4 State whether the following statement is true or false. Give a valid reason. [1]

If the angle between \vec{p} and \vec{q} is obtuse, then $\vec{p} \cdot \vec{q} < 0$.

Q: 5 If \vec{p} and \vec{q} are unit vectors, show that the angle between \vec{p} and $\vec{p} + \vec{q}$ is the same as the angle between \vec{q} and $\vec{p} + \vec{q}$. [1]

Q: 6 The adjacent sides of a parallelogram, PQRS, are represented by \vec{a} and \vec{b} . **[2]**

If $\vec{a} \cdot \vec{b} = 0$, what type of parallelogram is PQRS? Give a valid reason.

Q: 7 Show that any two non-zero vectors \vec{u} and \vec{v} are perpendicular if $|\vec{u} - \vec{v}| = |\vec{u} + \vec{v}|$. **[5]**



The table below gives the correct answer for each multiple-choice question in this test.

Q.No	Correct Answers
1	3



Q.No	What to look for	Marks
2	Writes true.	0.5
	Gives a valid reason. For example, since \vec{p} and \vec{q} are collinear, $(\lambda\vec{p} + \beta\vec{q})$ is collinear to \vec{p} . This means that $(\lambda\vec{p} + \beta\vec{q})$ is parallel to \vec{p} . Hence, their cross product is zero.	0.5
3	Writes that the projection vector will be a zero vector.	0.5
	Gives the reason that the projection of vector \vec{u} on vector \vec{v} is given by $\frac{\vec{u} \cdot \vec{v}}{ \vec{v} }$ and since the dot product is 0, the projection vector is a zero vector.	0.5
4	Writes true.	0.5
	Justifies as follows: $\vec{p} \cdot \vec{q} = p \times q \times \cos \theta,$ where $\cos \theta$ is negative when $90^\circ < \theta < 180^\circ$.	0.5
5	Writes that $\vec{p} + \vec{q}$ represents the third side of the triangle whose other two sides are \vec{p} and \vec{q} with magnitude 1 unit each(as they are unit vectors). (Award full marks if pictorial/vector explanation is provided.)	0.5
	Concludes that both \vec{p} and \vec{q} make equal angles with $\vec{p} + \vec{q}$ as they form an isosceles triangle.	0.5
6	Writes that as $\vec{a} \cdot \vec{b} = 0$, $ \vec{a} \times \vec{b} \times \cos \theta = 0$.	0.5

Q.No	What to look for	Marks
	Reasons that $ \vec{a} \neq 0$ and $ \vec{b} \neq 0$ as they need to form a parallelogram.	0.5
	Deduces that $\cos \theta = 0$ and hence $\theta = 90^\circ$.	0.5
	Concludes that PQRS is a rectangle as the sides are intersecting at 90° .	0.5
7	<p>Considers vectors \vec{u} and \vec{v} as:</p> $\vec{u} = p\hat{i} + q\hat{j} + r\hat{k}$ $\vec{v} = x\hat{i} + y\hat{j} + z\hat{k}$	0.5
	<p>Uses the condition $\vec{u} - \vec{v} = \vec{u} + \vec{v}$ to write the following:</p> $(p - x)^2 + (q - y)^2 + (r - z)^2 = (p + x)^2 + (q + y)^2 + (r + z)^2$	1.5
	Simplifies the above equation to obtain $px + qy + rz = 0$.	1.5
	<p>Uses the above step to find the dot product of the two vectors \vec{u} and \vec{v} as:</p> $\vec{u} \cdot \vec{v} = px + qy + rz = 0$	1
	Writes that the vectors are perpendicular since their dot product is equal to zero.	0.5